# PRESENTATION AND SELECTED ANIMATION WORKS

ORECREAM OUVE CINEMA

#### Where art meets science, techology and entertaiment, where live perfomances crosses over with technology and where the digital world collides with the physical world.

Recream Live Cinema

"Recream Live Cinema" develops and creates film based sculptures and live performaces. We quickly design media sculptures, installations, performances and spaces that have an effect on their respective locations, giving them their identity — beyond their function, visibility, likes and sales activation. Recream is a unique hybrid mix of technologies, commerce and culture. We use new technologies as a tool to create a unique visitor experience resulted in a cinematic performance with a strong identity, aesthetic, new technologies and timeless subject.

"Recream Live Cinema" has been established as a dedicated division within Recream productions focus on creating video content for brands and working for corporate clients, small business, culture, research and entertainment. We are an indie studio specializing in the art of making films, creative communications, art, branding or brand placing and live experiences. We do research, art direction, branding, CG, VFX, animation and live action works. Working for brands, individuals, events, galleries agencies. and museums, hotels, shoping malls or public gardens on personal artistic and commercials projects or collaborations as animators or supervisors in feature films for over 3 years, and have been really fortunate to even have been a part of a couple of animation and CG works for award winners films including "Vanishing waves". We are based Vilnius, Lithuania and play in-house with our talents and partners, we blend traditional and new media to create a new post-digital alchemy.

Content and storytelling was always in the foreground for us, never technology.

Currently we are working on new projects. 3 projects in development:

"The Truth of the Heart" "Equilibrium" "Bona"

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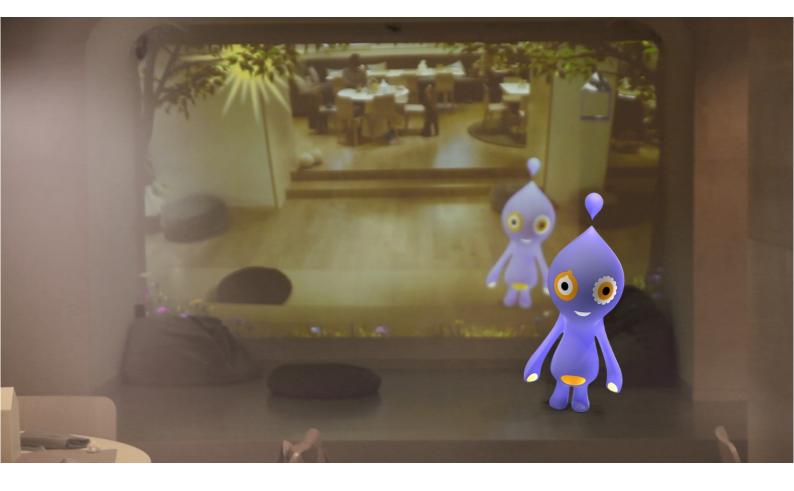
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If Walls Could Speak...

#### SELECTED ANIMATION WORKS

#### KUKUMUKU

Public experience created and installed for KukuMuku Permanet interactive cinematic installation-theatre. Live Cinema KukuMuku



#### If Walls Could Speak: Live Cinema for Kids

Encouraging children to express their creativity, play and learn, KukuMuku's features unique animated Live Cinema artwork containing abstract graphic design elements, sound, augmentity reality and interactive animated 3D characters. It brings out curiosity and creative thinking for both kids and adults alike. KukuMuku is a split-level venue with dining and a physical and virual kids' theatre/permanent cinematic experience. The installation area are visible enough for parents to keep on an eye on their kids and pays full attention to what kids want. KukuMuku is an open LIVE CINEMA setting play area and close-to-fine dining all in one elegant yet playfully designed space. The colors are muted- not the bright primary colors one usually associates with child centered restaurants and colourfull interactive KUKUMUKU 3D character.





#### If kids could talk

Video documentation for looking behind the scenes at how <u>Live Cinema</u> plays out in a specific context. Interactive live experience documentation: <u>http://youtu.be/dlt5TZkK3IE</u>

#### If only they could speak

If kids could talk and have a right to speak. KUKUMUKU is a unique public live experience, a restaurant and stage designed in a playful manner by "Plazma Architecture Studio" enhances the creative spirit and interaction, permanetly installed in collaboration with "VideoCamp", created and produced by "Recream ". All these features helped to create a constant delightful mood of a sunny morning.

Being located in an ancient building in the heart of the oldtown, in the common gloomy weather of Vilnius.

Welcome to KukuMuku!

Photo taken from <u>https://www.facebook.com/KukuMuku/photos/</u>



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## THE FOUNTAIN: Elephants Never Forget



# Elephants Never Forget – A story that helps to remember

Live cinema / Film based sculpture / 2014

A piece of "Bernardine Garden" history is being restored as part of a "Vilnius Sviecia" the first "Vilnius Light Festival" 2014. It is a massive screen display that many probably never knew was a fountain of THREE ELEPHANT STATUE many years ago.

This film based sculpture is repeated, covering the history process of fountain from the Bernardine Garden past and present.

It explores the intimate relationship between the garden lanscape and digital sculpture.





#### TREE HOUSE



The tree house can take as many forms as the imagination can offer.

The reactive installation blends into the physical space, becoming one with it.

#### TREE HOUSE

Live cinema installation / interactive game / 2013

In times of concern for sustainability and ecological responsibility, the tree house may also be the ultimate symbol of life in symbiosis with nature. Installation combining virtual and real movements in a dialogue inviting the audience to also become part of it. Still water reflecting reality was to supply "the illusion of an endless whole, of water without horizon or bank. A video-tract and movem directly influence of the visual directly influence of the visual directly influence of the visual directly was to supply "the illusion of an endless whole, of water without horizon or bank.

A video-tracking system picks up the exact coordinates and movements of the visitors present, who can then directly influence the graphics. Visitors are thus involved in the visual appearance and experience it as a dynamic environment effected by their presence. This interactive experience offers a tour to cross the bridge in order to reseived Blackberry. Cross the bridge and enjoy a new perspective.



#### VITALITY 3D

A touring movement / available for you

#### VITALITY 3D is a touring movement where humanitarian philosophy and topicality of organ transplantation is being revealed.

Offering the opportunity to bring an extended project with a balanced mix between entertainment, art and creative communications. Forming an aesthetic and meaningfull dialogue between young audience and publics spaces such as gallerys, squares, caffes and night clubs. Vitality has the general meaning of "life force," as in the mysterious power that separates the living from the dead. The phrase "vital organs" comes from vitality, meaning a person's inner organs most essential to life.



# HOME

Interior design / Retail installations "When A House Is Not a Home" / 2013





# HOME

Interior design / Retail installations "When A House Is Not a Home" / 2013

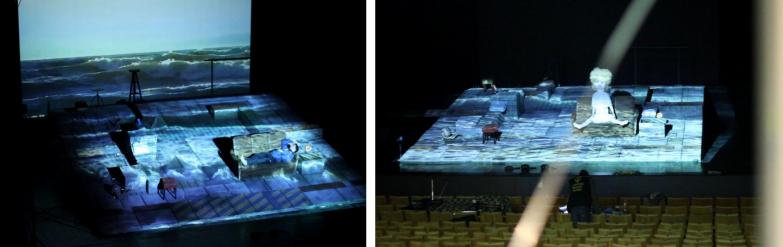




# PLATFORM

Theatre stage design / 2014





# STAGE

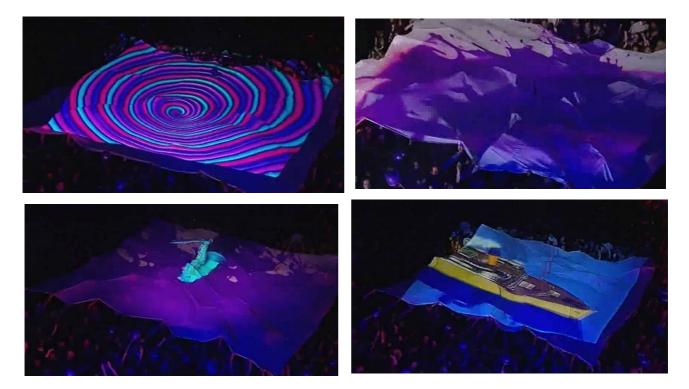
Virtual set design / animated 3D projection / 2011





## ENTERTAIMENT PERFORMANCES





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# **CULTURE & TRADITIONS**





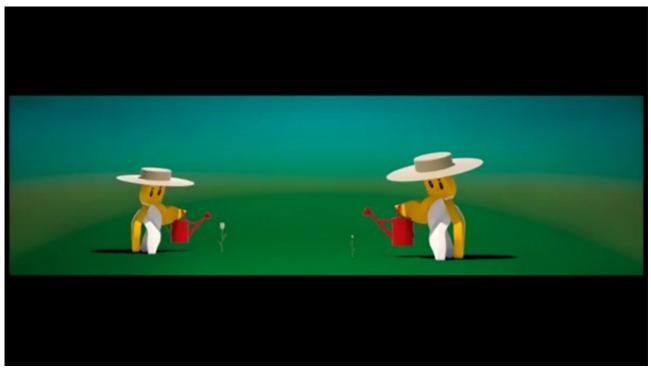
video documentation: Outdoor:

# CORPORATE



Video: <a href="https://www.youtube.com/watch?v=lvF2cU3VpVU">https://www.youtube.com/watch?v=lvF2cU3VpVU</a>

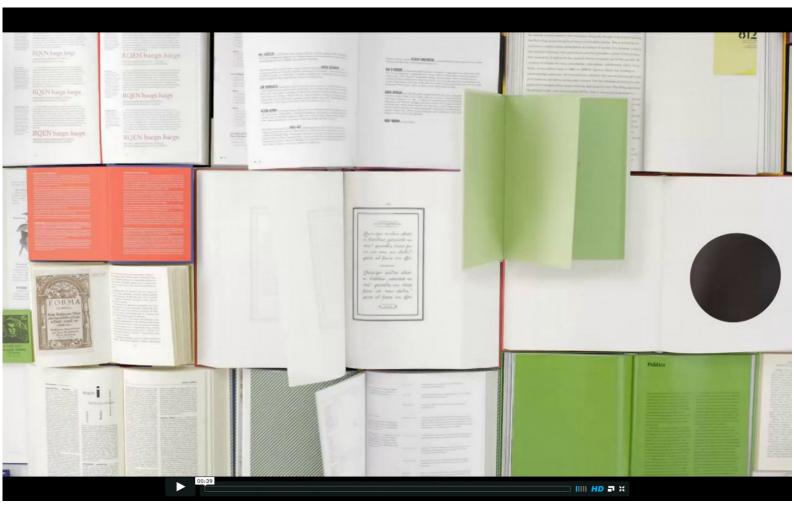
# ANIMATED FILM



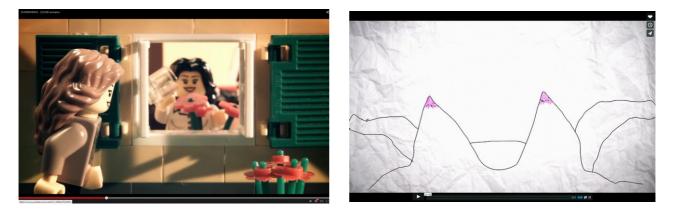
3D Animated film: <a href="https://www.youtube.com/watch?v=mfPXrOW0bZY">https://www.youtube.com/watch?v=mfPXrOW0bZY</a>

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# ANIMATION



BOOKS stop motion animation: https://vimeo.com/50181645



LEGO® stop motion animation:<u>https://www.youtube.com/watch?v=BEX\_n3F5nVA</u>

Animated film: <u>https://vimeo.com/35443951</u>

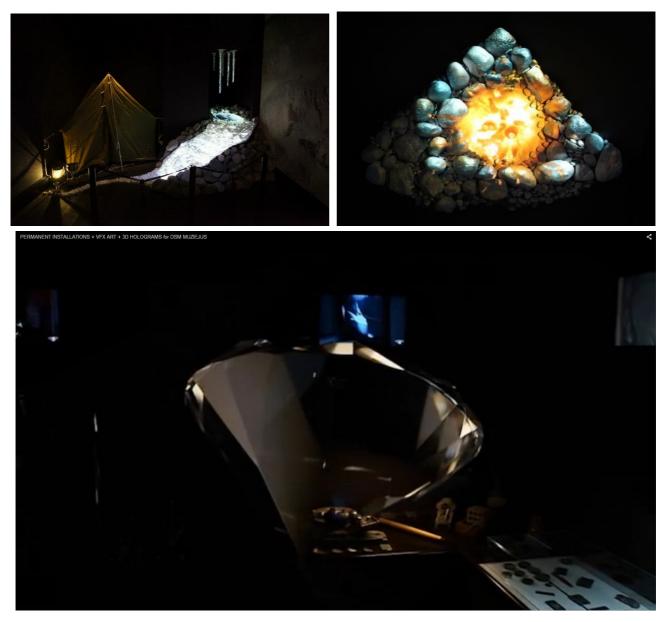
God Jul 3D: <u>http://youtu.be/DFqIFzv9qsQ</u>

KAS? 3D game, 2012. Prewiev video: <u>http://youtu.be/9FrBwsZxr\_g</u>

AD works. Case studies, also animated: <u>http://www.youtube.com/playlist</u>



#### MUSEUM



DSM museum video documentation: https://www.youtube.com/watch?v=Wt6mkTZxWHc

permanent public art experience / retail design / 2011

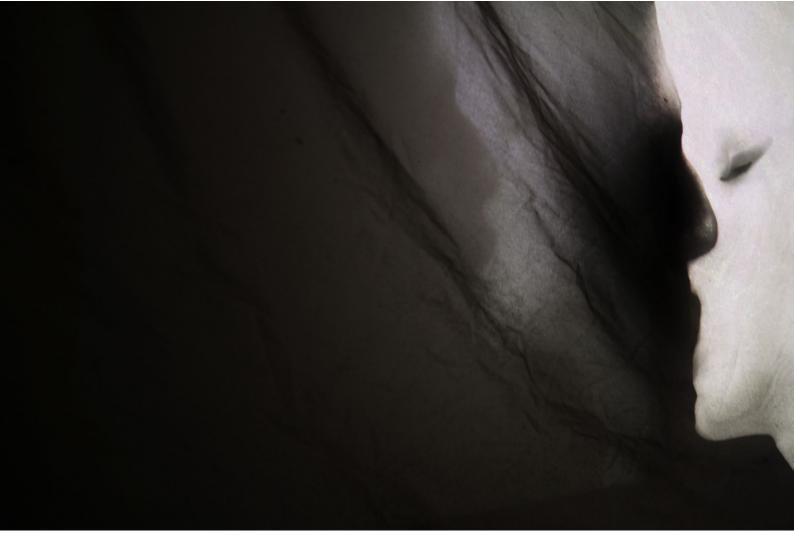
# The best things in world aren't things, *but* experiences, emotions and moments.

The Diamond Museum is the first one of its kind in Eastern Europe. This is a unique world of diamonds in Lithuania. The Diamond Story, a unique experiences and bridal engagement collection traced from its earliest origins and presented to you. The Diamond Story follows a diamond's individual journey; it begins with its discovery, tells the story of the ring is made, and shows each step of the process.

Visitors first catch sight of installations when walking down the stairs. The concept integrates this dynamic — the process of climbing the stairs is already part of the experience.

The history of diamonds is presented by physical educational 3D installations, 3D holograms, a virtual guide in the English, Russian, Polish, German Lithuanian languages. Sound and visual material reveals the secret of diamonds — from crude stones to ready-to-trade brilliants.





#### EQUILIBRIUM

Exhibition / Art show / Recream Live Cinema

#### EQUILIBRIUM

Cinematic dance performance / 5min. / 2014

Between darkness and light while they dance. EQUILIBRIUM is a cinematic dance performance about the nature of duality as two halves of a whole.

Video: <u>http://vimeo.com/100469157</u>



Video produced and performed at ART VILNIUS, 2014 in collaboration with A Pulka Physical Theatre to give a look of how the live performance look like. Since then this piece are adopted, prolonged and performed at several events special needs.

EQUILIBRIUM following a fixed methodology to create a single performance. The prototype and concept of performance are shown in documentation video EQUILIBRIUM

Available to be performed live at your festival or special event + possibility to adopt under your festival needs.





## The best things in life aren't things, but life, experiences and moments.

RECREAM LIVE CINEMA

If any of these walls could speak, I'm sure they'd be sharing enchanted tales and happy stories. RECREAM is fresh and healthy cinematic creativity & production for you! Let's create something together.

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